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Molefacture: A tutorial to build and edit molecules



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Abstract

molefacture is a VMD plugin that has been designed to facilitate the construction and parameterisation of small molecules. It additionally provides a simple interface to prepare structures and files for free energy perturbation calculations using NAMD. This tutorial serves as a primer for structure building, modification and parameterization using the molefacture plugin of VMD. Prior knowledge of NAMD and standard molecular dynamics simulations is assumed.

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Introduction

The goal of this tutorial is to provide a guidance for:

- Building molecular structures
- Altering molecular structures

Completion of this tutorial requires:

- Files contained in the archive Molefacture_tutorial_files.zip (see below)
- NAMD 2.8 or later (http://ks.uiuc.edu/Research/namd)
- VMD 1.9 or later (http://ks.uiuc.edu/Research/vmd)
- AmberTools 1.5 or later (http://www.ambermd.org)*

The advanced features of molefacture (geometry optimization and parameter determination) requires AmberTools. This can be obtained from the Amber website (http://www.ambermd.org) along with instructions for compiling AmberTools. Additional information for compiling AmberTools using OS X can be found at http://amberonmac.blogspot.com and compiling using Windows can be found at http://ambermd.org/mswindows.html.

NOTE: The AmberTools present version of (1.5)does * not conrequisite molefacture. An alternate tain the features for Amber-Tools source code containing required features be obtained from the can http://www.ks.uiuc.edu/~johanstr/AmberTools-tcbg_molefmod-1.5.tar.bz2 and can be built following the same procedures as outlined in the links provided in the previous paragraph.

1. The molefacture interface

The molefacture plugin is found in the Extensions->modeling menu in VMD. When you open molefacture you will be presented with the start screen:

000	Molefacture - Molecul	e Builder						
Enter a selection below and click "Start" to start molefacture and edit the atoms of this selection. Please check the documentation (accessible through the Help menu) to learn how to use it.								
Selection:	not water	Start Molefacture						

Here you can specify whether you want to edit an existing selection of atoms from the molecule in VMD currently step to top (e.g., by writing not water in the selection box to edit all non-water atoms), or to build a new molecule by leaving the selection box empty.

Clicking on the start button will load the main molefacture interface

0 🔴	Molefacture – M	lolecule Builder		
File 🗘 Build	🗘 Settings 🛟 S	imulations 🛟	Help 🛟	
Atoms -Pick atoms in VMD Index Name Type Elem Open FormC 0 C C 0.0000 1 H H 0.0000 2 C C 0.0000 2 C C 0.0000 4 H 0.0000 4 C C 0.0000 4 Add hydrogen to selected at Invert chirality Force Raise oxidation state Edit selected selected at	window or from the list "harge OxState Charge 4 0.0000 1 0.0000 4 0.0000 4 0.0000 tom Delete Selected Atom planar Force tetrahedral Lower oxidation state lected atom	Bonds Atom1 Atom2 Order 0 1 1.0 0 2.2.0 0.0 0 10 0.0 2 3 1.0 2 4 1.0 4 5 1.0 4 6 2.0 6 7 1.0 7 Lower b 0.0 Rotate bond dihedral: -180.00-90.00 0.4 Move: Group1 Gr	ond length: 0 (*) ond order ond order 00 00 90.00 180.00 pup2	
Molecule Edit segnam Total charge: 0 Modify	e/resname/chain	Adjust angle: Atom1 Atom2 Atom3 0 1 0 10 2 0 10 0 2 3 0 30 60 9 0 30 7 0 30 60 9 0 30 7 0 30 7	0 120 150 180 ove: Group2 🔿 Both	

The main interface contains 5 elements: the menubar across the top and four framed areas below the menubar: Atoms, Bonds, Molecule and Angles. In the Atoms frame, you are given a list of all the atoms currently being editing along with some information to go with each atom:

Index	The index of the atom
Name	The atom name
Туре	The atom type
Elem	What element the atom represents
Open	The number unpaired electrons
FormCharge	The net integer charge on the atom
OxState	The oxidation state of the atom
Charge	The partial charge assigned to the atom

The various buttons in the Atoms frame can be used to modify the atom properties and will be exemplified in section **2**. Atoms can be selected by either clicking on their entry in the list, or by clicking on the atom in the VMD OpenGL window (making sure that the "Pick" mouse mode is selected by pressing p on the keyboard). Atoms can be modified (element types, atom types, atom names) by clicking on the Edit selected atoms button after selecting an atom. Similarly, any selected atom can be deleted by clicking the Delete Selected Atom button. The only way to add new atoms is to select the atom to which the new atom will be bonded, and click Add hydrogen to selected atom.

The Bonds frame contains a list of bonds present in the structure. Bonds are selected either by clicking on two atoms with the mouse while holding shift (remember to make sure that the mouse is in "Pick" mode!), or by selecting the bond in the bond list. Bonds can be altered by raising or lowering the bond-order and adjusting the bond length. If the bond forms the center of a dihedral angle then the dihedral can be rotated by dragging the Rotate bond dihedral slider.

The Angles frame contains a list of angles as defined by the bonding in the structure. Note that angles cannot be added to the structure and only the angle terms defined by the bonding can be modified.

The final frame, called the Molecule frame, lists the total charge as calculated by the sum of the formal charges. The Modify charge button does not change any formal charges or assigned partial charges, but only changes what is communicated to the atom-typing program Antechamber and semi-empirical quantum mechanics minimizer SQM. The Edit segname/resname/chain button allows you to set the segname, resname and chain for the molecule. Note that this sets all the atoms in the structure to the names that you enter.

Finally, the molecule can be saved as either .pdb, .mol2 or .xbf formats using the File→Save command (note: the filetype is determined from the extension you enter!). The topology file for the molecule can also be written out using File→Write .top.

2. Building and editing structures

2.1. Building a molecular structure I

In this section, we will review the key features of what constitutes the core of molefacture, namely a molecular builder. The tools provided in molefacture are used to build a molecule. We shall build R-6-methoxy-2-((4-methoxy-3,5-dimethylpyridin-2-yl)-methylsulfinyl)-1H-benzo[d]imidazole, also known as omeprazole for short. To do so we shall start with indole as a base molecule (provided in molefacture) and iteratively transform it to omeprazole. This requires adding atoms and functional groups, changing bond orders, changing oxidation states and altering atom types.





1. Open molefacture and load imidazole In the VMD Main window, click on Extensions→modeling→Molefacture. In the first dialogue that pops up, erase any text in the selection box and click the Start Molefacture button. The base molecule, imidazole, is loaded by clicking on Build→New molecule from fragment→Indole

2. Transform carbon to nitrogen Select the 3rd carbon (as shown) by clicking on it (make sure you are in "pick" mode by clicking in the VMD OpenGL window and hitting the p button on the keyboard). Click the Edit selected atom button. Click on the Element drop down list and select N. Finally click Apply to transform carbon to nitrogen.



3. Delete the extra hydrogen Next we remove the extra hydrogen by selecting the atom and then click the Delete selected atom button.















4. Optimize the structure To make sure we have a reasonable structure while building a molecule, we periodically minimize it using SQM. Do so by clicking on Build→Geometry optimisation with SQM. It is important to make sure that it has the correct total charge before doing so. Check the total charge of the molecule and if it is incorrect, fix it by correcting the bond orders.

5. Add a thiol group Structures can be extended by replacing hydrogens with fragments of molecules that are found in the Build menu. We continue our construction by adding a thiol group to the imidazole ring. Select the hydrogen attached to the 2-carbon. Add the thiol group by clicking on Build \rightarrow Replace hydrogen with fragment \rightarrow Thiol.

6. Raise the oxidation state of sulphur The sulphur atom in the target structure is in the +4 oxidation state, but the sulphur in the present thiol is in the +2 oxidation state. To correct this, select the sulphur and click Raise oxidation state. You can see that the lone pairs (green) have been replaced by empty orbitals (purple).

7. Add a hydrogen bound to sulphur The sulphur is double bonded to an oxygen. We construct this moeity by first adding a hydrogen: select the sulphur atom and click Add hydrogen to selected atom.

8. Transform hydrogen to oxygen. Transform any hydrogen that is attached to the sulphur atom to an oxygen using the same procedure as in step 2.

9. Increase the S–O bond order. The double bond between the oxygen and the sulphur is made as follows: First select both atoms by clicking on one then the other with the mouse while holding the shift key. Once both atoms are selected click the Raise bond order button.

10. Add a methyl group. Use the same procedure as in step 5 to replace the remaining hydrogen on the sulphur atom with a methyl group.



11. Optimize the structure. The next step will make a relatively large change, thus it is a good idea to optimize our structure before hand. Do so by clicking on Build→Geometry optimisation with SQM.



12. Add a phenyl ring. Replace the furthest hydrogen of the recently added methyl group with a phenyl ring by clicking on Build→Replace hydrogen with fragment→Phenyl. Optimize the structure again after the change.



13. Change phenyl to pyridine. Next repeat steps 2 - 3 to replace a carbon of the recently added phenyl group with a nitrogen and to remove the extra hydrogen.



14. Add two methyl groups. Use Build→Replace hydrogen with fragment→Methyl to add methyl groups the appropriate carbons in the pyridine ring.



15. Add two methoxy groups. In the final step we combine the hydroxyl and methyl groups to make a methoxy group. Use Build→Replace hydrogen with fragment→Hydroxyl followed by Build→Replace hydrogen with fragment→Methyl to add the methoxy groups.



16. Optimize the structure. Finally we optimize the molecule again to get the structure of R-omeprazole.

This structure can be saved using the File \rightarrow Save command. When saving a structure using molefacture, remember to add either .pdb, .mol2 or .xbgf as the extension to the filename.

2.2. Building a molecular structure II







Editing the molecule. The next step consists in adding the functional groups characteristic of paracetamol. Starting with the hydroxyl moiety, pick one hydrogen atom of benzene and go to the Replace hydrogen with fragment submenu of the Build menu. Select Hydroxyl therein.



Pursuing with the functional groups of paracetamol, we will build the amide moiety in the *para* position with respect to the hydroxyl group. To do so, select the hydrogen atom in *para* of the —OH moiety and repeat the previous step, selecting the Amino option in the Replace hydrogen with fragment submenu.



It should be noted that the $--NH_2$ added to the aromatic ring possesses an sp₃-like geometry, incompatible with the planar structure of the amide moiety. While we could proceed and let the energy minimizer handle incorrect geometries, we propose to delete one of the hydrogen atoms of the amino fragment.



Let us then select the three adjacent atoms forming the C–N–H valence angle, and modify the latter by means of the Adjust angle slider in the lower right quadrant of the molefacture graphical user interface. It should be noted here that valence of the nitrogen atom is now incomplete and, therefore, ought to be corrected



This step is easily completed by picking the nitrogen atom and clicking the Add hydrogen to selected atom button. Guaranteeing that the central nitrogen atom and its three neighbors be coplanar can be achieved by means of the Force planar option. The latter is recommended whenever an sp_3 element needs to be altered into its sp_2 form.



To obtain an amide group, the quickest route consists in replacing the newly created hydrogen atom by a carboxyl moiety. To do so, select the Carboxylate option in the Replace hydrogen with fragment submenu. Evidently, the $-O^-$ fragment is superfluous and ought to be transformed.



Editing a chemical element. Let us select the singly bonded oxygen atom and invoke the Edit selected atom option of the graphical user interface. Let us modify therein the chemical element to hydrogen, because replacement with fragment can only be achieved when the selected atom is a hydrogen.



Repeat the penultimate step and modify the previously created hydrogen atom by a $-CH_3$ group. Towards this end, select the Methyl option in the Replace hydrogen with fragment submenu. Construction of the paracetamol is now complete. The molecule is ready for energy minimization.



Select in the Build menu the Geometry optimization with SQM option. This will prompt the quantum-mechanical program SQM to start an energy-minimization at the semi-empirical level defined in the SQM Settings submenu of the Settings menu. Note the changes in the molecular geometry, in particular the rotation of the methyl group.

2.3. Editing of molecular structures

In this section, an overview of the basic editing features of molefacture will be provided. To illustrate these features, use will be made of the example of 1,2-dimyristoyl-sn-glycero-3-phosphocholine, better known as dimyristoylphosphatidylcholine or DMPC, which will be altered into 1-palmitoyl-2oleoyl-sn-glycero-3-phosphocholine, often referred to as palmitoyloleoylphosphatidylcholine or POPC. Transforming between compounds is a common exercise in computer-assisted molecular modeling and is generally preferable over constructing the desired species from scratch. In the proposed example, the alteration consists in extending by two methylene groups the sn1 chain and by four methylene groups the sn2 chain, whilst creating in the middle of the latter an insaturation.



Loading the molecule and invoking molefacture. The starting point of the transformation is DMPC, the coordinates of which are given in dmpc.pdb in the 02_dmpc directory. Once the molecule loaded in VMD, invoke molefacture to edit the lipid molecule. Upon initialisation a dialog window will open that allows you to specify which part of a molecule you wish to edit. Since we will be modifying the whole DMPC structure in molefacture, enter all for the selection of atoms and press open.



Updating the bond order. When invoked over the entire molecule, molefacture will display attributes for a number of atom types, e.g. lone pairs on oxygen atoms. Since PDB files do not include any information regarding bond orders, erroneous bonding is to be expected, reflected in the total charge of the molecule.



Here, the C—O moiety of the two ester linkages ought to contain a double bond. In addition, one of the P—O bonds in the phosphate group should be a double bond. Note that the second P—O bond contributes to the net -1 charge of the fragment, while the central nitrogen atom of the choline group bears a net +1 charge, resulting in a zwitterionic species.

Editing the molecule. Select the last hydrogen atom of the sn1 chain and replace it by a methyl group. Repeat this operation to tailor the aliphatic chain to the correct length, namely myristoyl (C14), i.e. to palmitoyl (C16). Orientation of this fragment can be fine tuned by selecting adjacent carbon atoms and modifying the dihedral angle.

Select the last hydrogen atom of the sn2 chain and replace it by a methyl group. Repeat this operation to tailor the aliphatic chain to the correct length, namely myristoyl (C14), i.e. to oleyl (C18). Orientation of this fragment can be fine tuned by selecting adjacent carbon atoms and modifying the dihedral angle.



Select the two central methylene groups of the oleyl chain, i.e. the ninth and tenth carbon atoms starting from the ester functional group, and delete one hydrogen atom per methylene group. Correct the position of the remaining hydrogen atoms by modifying the relevant valence angle. Increase the bond order to form the central double bond of the sn2 chain.



Select the two carbon atoms forming the ethylene fragment of the oleyl chain. Modify the torsional angle so that the chain adopts an E or *entgegen* conformation. The resulting compound is POPC. Its structure can be compared to that supplied in the PDB file popc.pdb. Note that additional trans-gauche defects may be added by modifying the relevant torsions.

It ought to be noted that the new fragment introduced in the original molecule are appended to the list of atoms, thereby modifying the expected order in which they should appear. In other words, extension of both the sn1 and the sn2 chains will result in a subset of atoms added at the end of the DMPC in a non-sequential order. Furthermore, newly introduced atoms will be devoid of a type. Their description is limited to the chemical element.

2.4. Building peptides

0 🔴	Molefacture Protein Builder						
Add amino acids							
ALA ARG ASN ASP CYS GLN GLU GLY HIS ILE							
LEU	S MET PHE PRO SER THR TRP TYR VAL)					
Set p	arent hydrogen Add a sequence: Build						
Phi/Psi Ang	yles						
Phi angle:	0 Alpha helix Beta sheet						
Psi angle:	0 Turn Straight						

To build small peptides in molefacture use the Protein Builder, found in the Build menu.

There are two ways to build small peptides, either by clicking on each residue in turn, or by entering the protein sequence using one letter codes in the Add a sequence box. In this section we will use both methods to construct an alpha connected, via a turn, to a 3-10 helix.

Start the Protein Builder. Open molefacture with an empty selection or click File \rightarrow New in the molefacture window to start editing a new molecule. Then click on Build \rightarrow Protein Builder.



 α helix. To make sure to build an α helix, first click the Alpha helix button. Next click on ten different residues, here we clicked on all the residues in the top row: ALA-ARG-ASN-ASP-CYS-GLN-GLY-GLU-HIS-ILE.



Inter-helix turn. Next, enter -60 and -30 for the Phi and Psi entries, respectively, and click on ALA. Next, click on the Straight button, followed by GLN and then PRO. Finally click on on the Turn button, followed by PHE.



3-10 helix. To build the 3-10 helix, enter -49 and -26 for Phi and Psi angles. Next enter ANALINE into the Add a sequence box. Then finally click on build to construct the helix.

A CONTRACTOR

Save. You can now close the Protein Builder and save your molecule from molefacture. Note that CHARMM atom types and residue names are assigned and standard protonation states are chosen for the residues and termini. There is no need to save a topology file when using the Protein Builder in molefacture as all the residues are defined in the CHARMM 22 topology file.

Acknowledgements

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