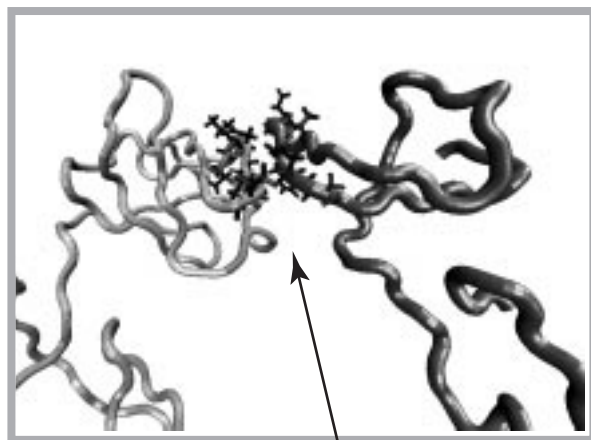
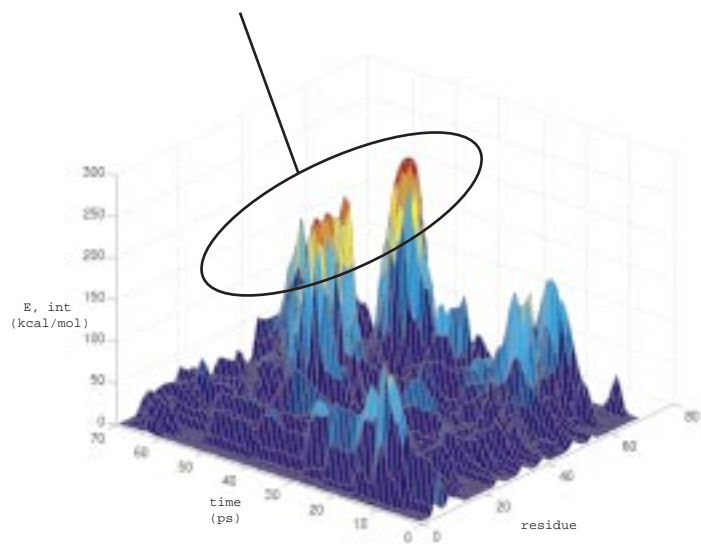


Highlight a collision event in 3D graph...



...the event animates in graph...
with the selected residues highlighted